



RENAISSANCE



Director
CHRISTIAN VOLCKMAN

Written by
ALEXANDRE DE LA PATELLIERE

Original Story by
MATTHIEU DELAPORTE

Screenplay Adaptation & Dialogue by
MATTHIEU DELAPORTE
ALEXANDRE DE LA PATELLIERE
PATRICK RAYNAL
JEAN-BERNARD POUY

Story Consultant & English Dialogue
MICHAEL KATIMS

Executive Producers
RALPH KAMP
LOUISE GOODSILL
ILANN GIRARD

Co-Producers
TIMOTHY BURRILL
LILIAN ECHE & ARIANE PAYEN

Associate Producer
JAKE EBERTS

Produced by
ATON SOUMACHE
ROCH LENER
ALEXIS VONARB

Voice Cast
KARAS/DANIEL CRAIG
BISLANE/CATHERINE McCORMACK
ILONA/ROMALA GARAI
JONAS MULLER/IAN HOLM
FARFELLA/KEVORK MALIKYAN
PAUL DELLENBACH/JONATHAN PRYCE



In 2054, Paris is a labyrinth where all movement is monitored and recorded. Cut off from the world for its own protection, the city has nonetheless continued to expand. Now, 21st century skyscrapers overlay centuries-old architectural masterpieces. And below street level, a sophisticated network of streamlined plazas push up against the city's ancient, deteriorating tunnel systems. Casting a shadow over everything is the city's largest company, Avalon, which insinuates itself into every aspect of contemporary life to sell its primary export – eternal youth and beauty.

When 22-year-old Ilona (Romola Garai), one of Avalon's most promising scientists, is abruptly kidnapped, Avalon calls on Barthélémy Karas (Daniel Craig), a Paris cop with a hard-fought reputation for finding anyone, no matter what sacrifices he has to make along the way. As the trail gets hot, Karas senses he's not the only one looking for the beautiful enigma, and every witness he digs up seems to turn up dead.

To find Ilona and unlock the secrets of her disappearance, Karas must plunge deep into the parallel worlds of corporate espionage, organized crime and genetic research – where the truth imprisons whoever finds it first and miracles can be bought but at a great price.

Renaissance is a bold never-before-seen vision of a stark near future drenched in hidden secrets and technological frontiers. Directed by Christian Volckman, *Renaissance* takes *film noir* to its most stylized edge, utilizing live action motion capture, animated in 3D and rendered in high contrast black and white to create a graphic novel come-to-life.

Renaissance is produced by Aton Soumache, Roche Lener and Alexis Vonarb. The executive producers are Ralph Kamp, Louis Goodsill, and Ilann Girard and the associate producer is Jake Eberts. From an original story by Matthieu Delaporte, the screenplay is by Matthieu Delaporte, Alexandre De La Patelliere, Patrick Raynal and Jean-Bernard Pouy. The original visual concept is by Marc Miance.

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